

# The Computing Challenges Facing High Energy Physics

Rob Roser - Fermilab

## Thank You

- Ollie Gutsche
- Lothar Bauerdick
- Panagiotis Spentzouris
- Harvey Newman

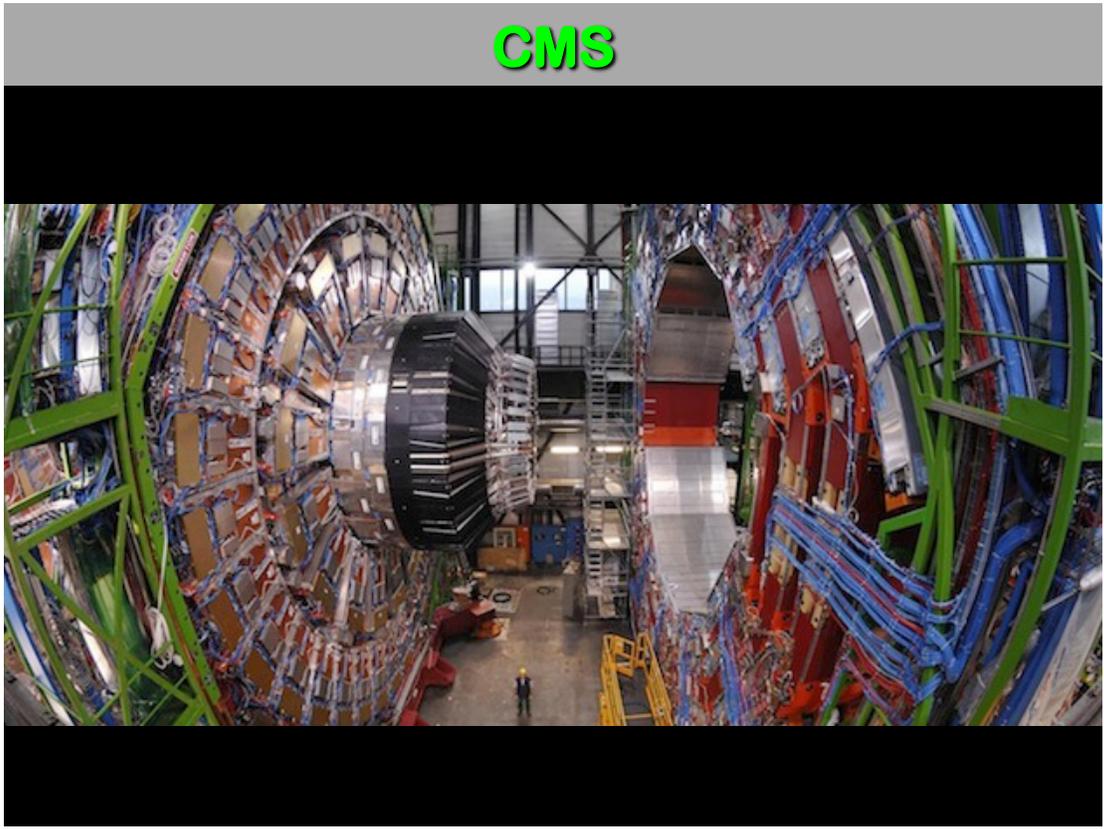
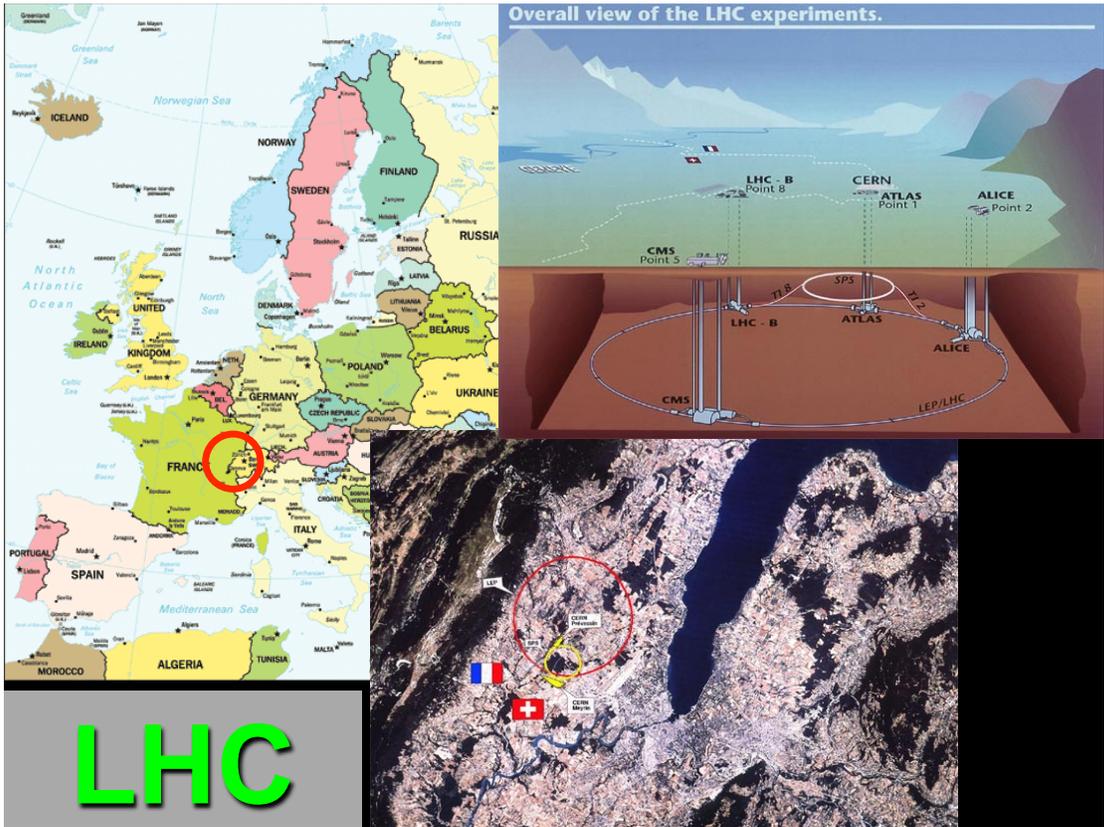
For help in preparing this talk!!!

**Can we explain this!**

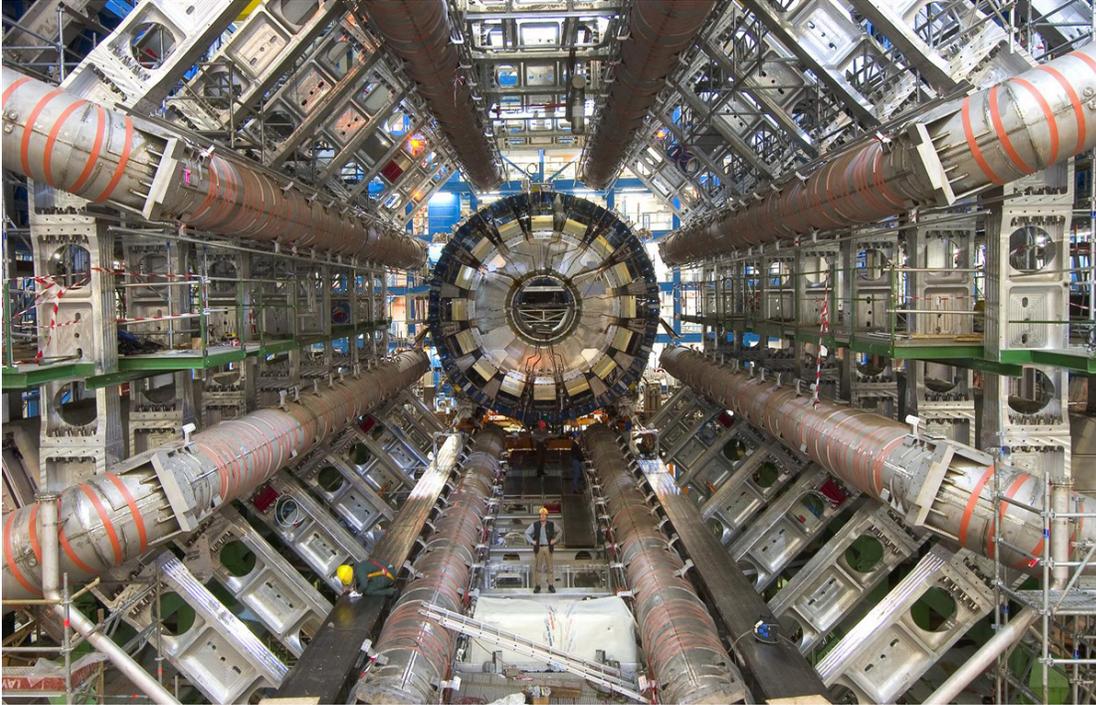


## The Large Hadron Collider [LHC]





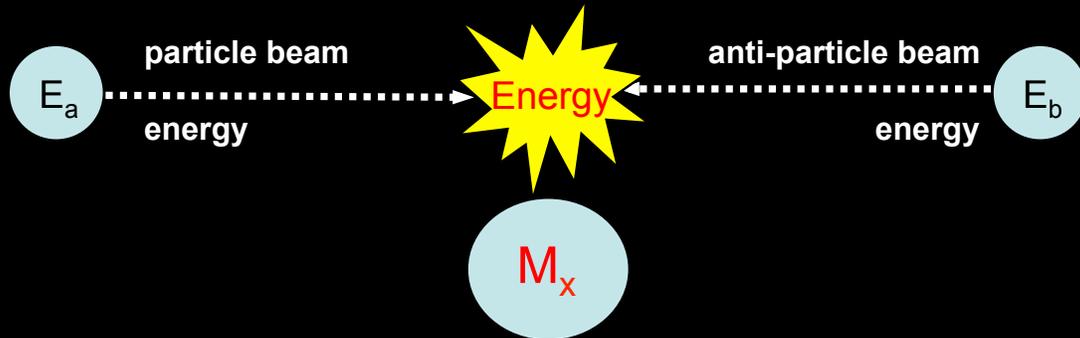
# ATLAS



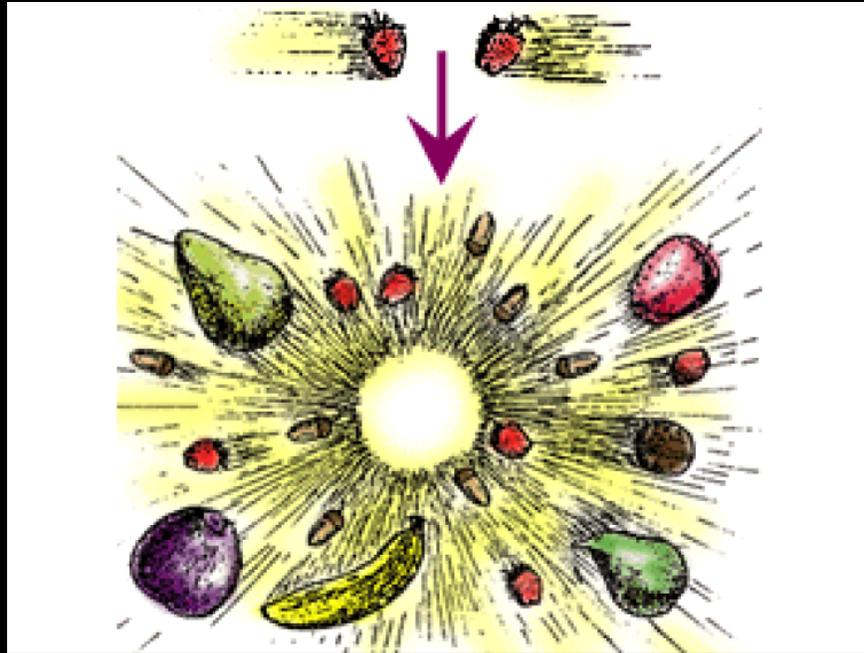
## Making a Higgs

Thanks to Einstein we know that a high-energy collision of particle A and B can result in the creation of particle X

$$E = mc^2$$



As long as  $E_a + E_b \gg M_x c^2$



Can we make the worlds most delicious fruit?

Shamelessly stolen from Ian Shipsey

## When Science meets popular culture

Higgs Boson

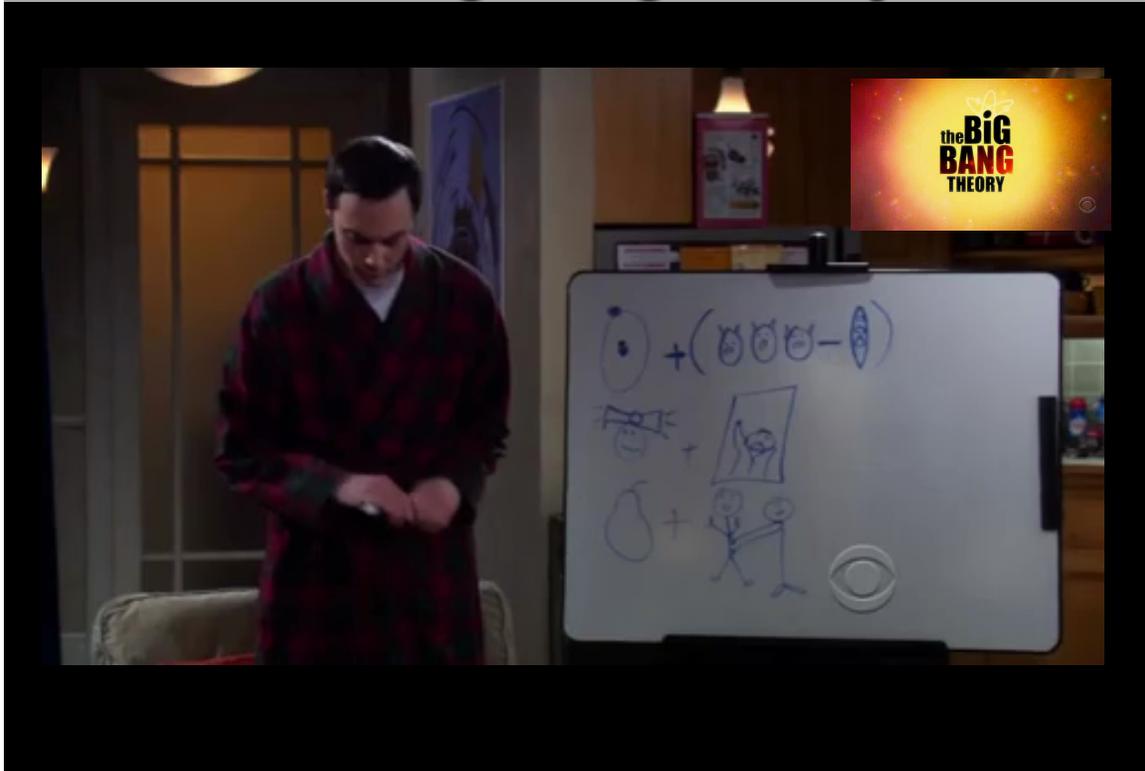
$E=MC^2$

The God Particle

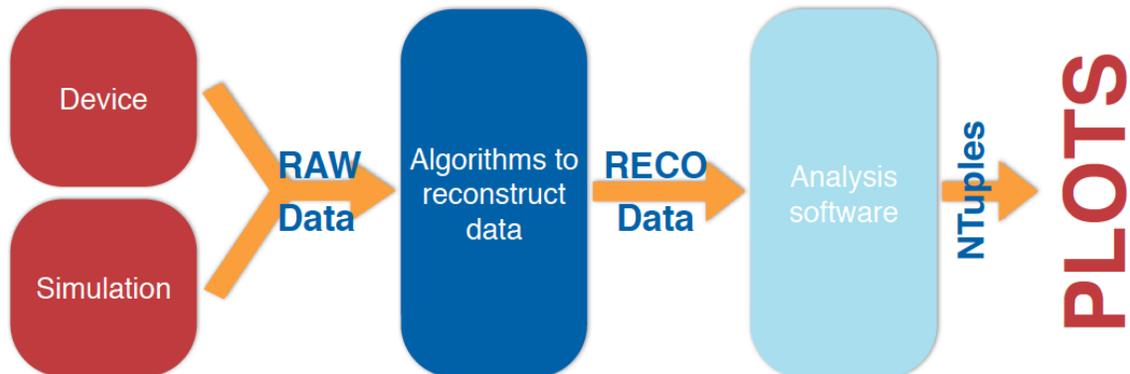
Nano technology

But you know you have arrived when....

# The Big Bang Theory



## How We Do our Work



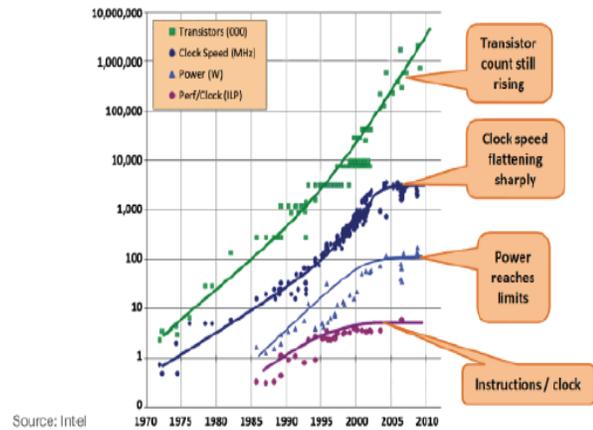
- **Software** is important for every step on the way to scientific results

# Historical – Moore’s Law

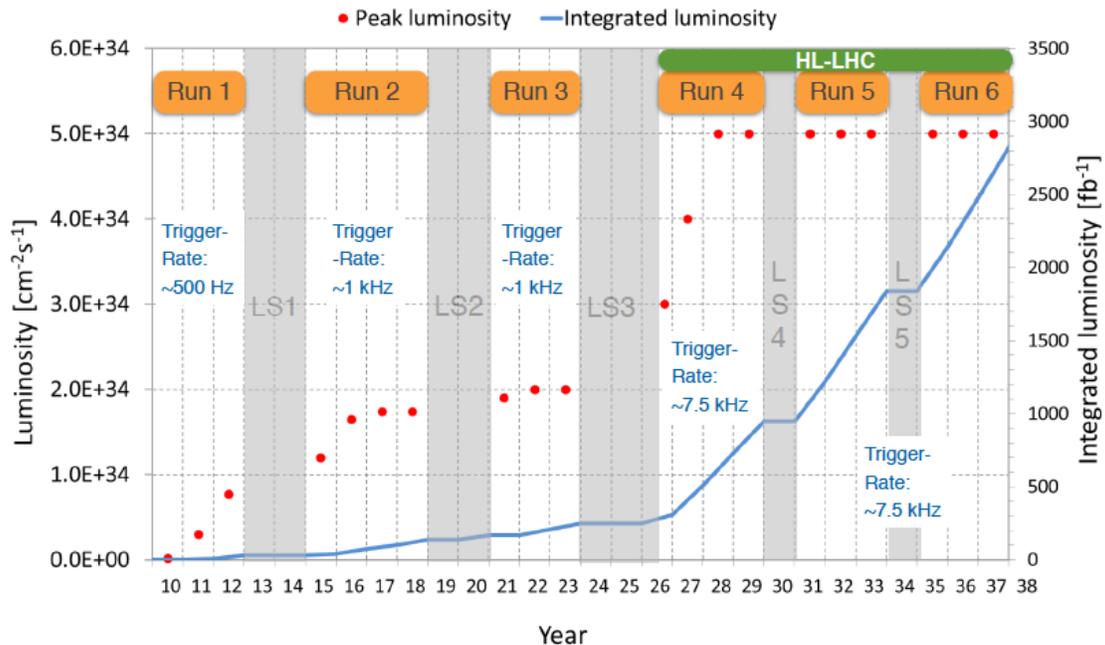
Traditionally, HEP software is optimized for a “simple” architecture

- X86 based Linux
- Machines
  - >1 CPU’s with >1 Cores
- Shared memory
- Shared local Disk Space
- A given application uses one core, memory and local disk space

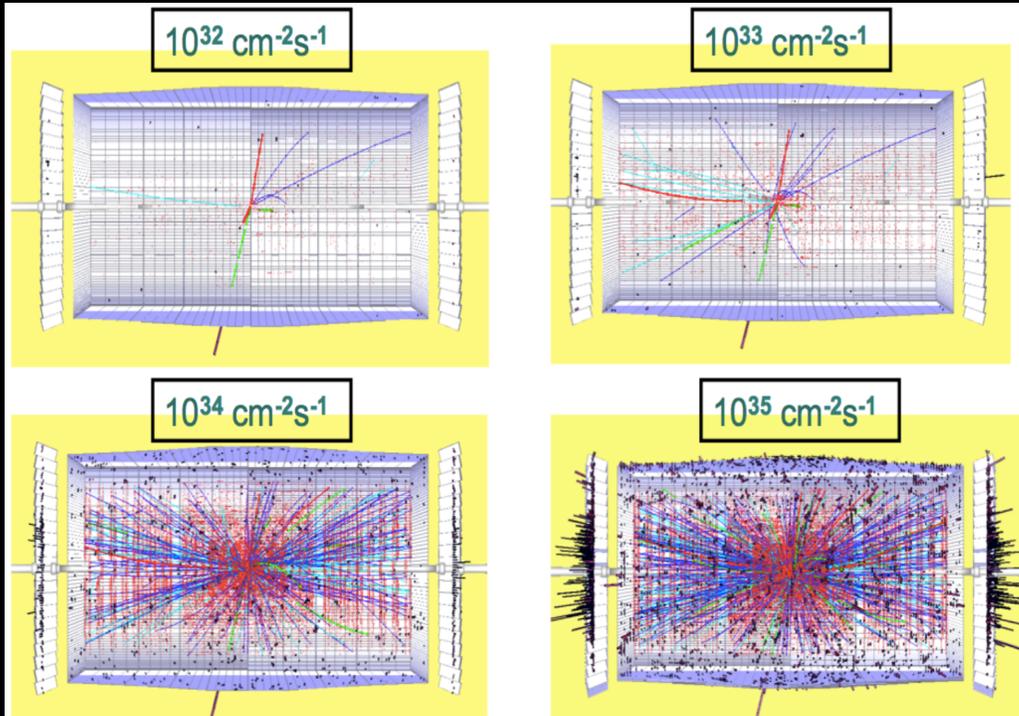
As Transistor Count Increases, Clock Speed Levels Off



# LHC Schedule

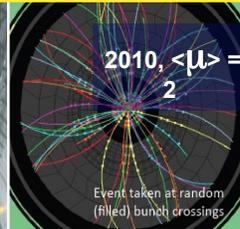


# First Challenge -- Event Complexity and Data Rates

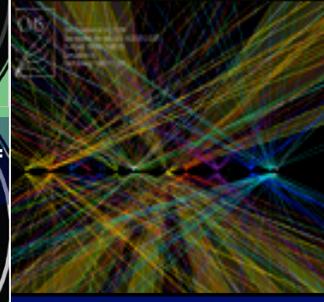


## The LHC: Spectacular Performance

### Data Complexity: The Challenge of Pileup



$\sim 3.5 \times 10^{15}$  pp  
Collisions  
1M Higgs Bosons  
created in Run 1



$\sim 50$  Vertices, 14 Jets, 2 TeV

### Run2 and Beyond will bring:

- Higher energy and intensity
- Greater science opportunity
- Greater data volume & complexity
- A new Realm of Challenges

### Average Pileup

Run 1 21  
Run 2 42  
Run 3 53  
HL LHC 140-200

# What is a Petabyte?

## WHAT IS A PETABYTE?

TO UNDERSTAND A PETABYTE WE MUST FIRST UNDERSTAND A GIGABYTE.

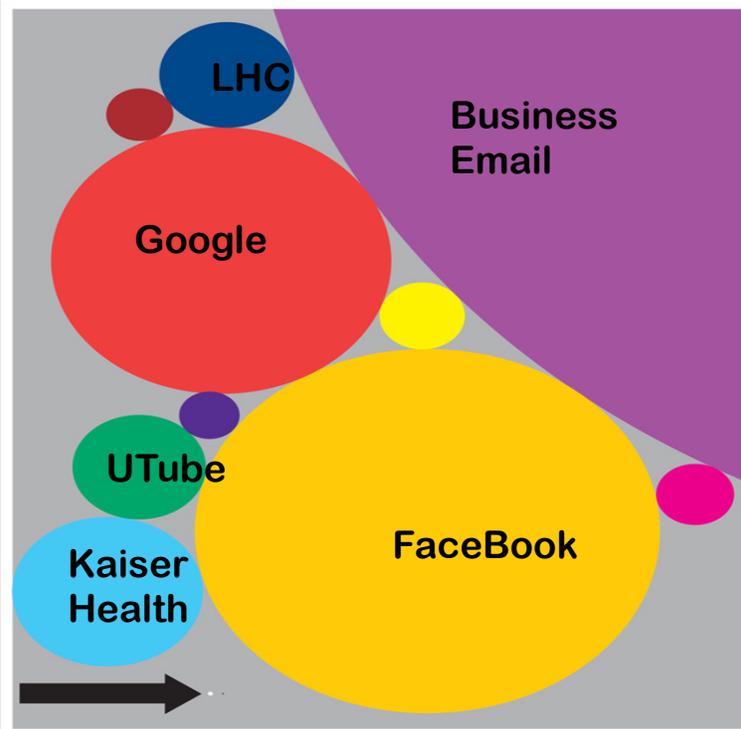
- 1** GIGABYTE = 7 MINUTES OF HD-TV VIDEO
- 2** GIGABYTES = 20 YARDS OF BOOKS ON A SHELF
- 4.7** GIGABYTES = SIZE OF A STANDARD DVD-R

THERE ARE A MILLION GIGABYTES IN A PETABYTE

## A PETABYTE IS A LOT OF DATA

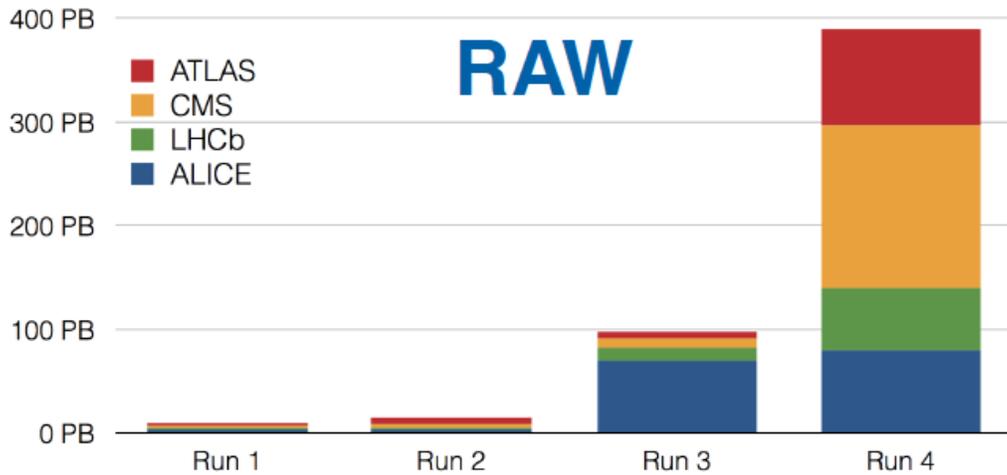
- 1** PETABYTE = 20 MILLION FOUR-DRAWER FILING CABINETS FILLED WITH TEXT
- 1** PETABYTE = 13.3 YEARS OF HD-TV VIDEO
- 1.5** PETABYTES = SIZE OF THE 10 BILLION PHOTOS ON FACEBOOK
- 20** PETABYTES = THE AMOUNT OF DATA PROCESSED BY GOOGLE PER DAY
- 20** PETABYTES = TOTAL HARD DRIVE SPACE MANUFACTURED IN 1995
- 50** PETABYTES = THE ENTIRE WRITTEN WORKS OF MANKIND, FROM THE BEGINNING OF RECORDED HISTORY, IN ALL LANGUAGES

From Wired Magazine



Size of data sets in terabytes	
Business email sent per year	2,986,100
Content uploaded to Facebook each year	182,500
Google's search index	97,656
Kaiser Permanente's digital health records	30,720
Large Hadron Collider's annual data output	15,360
Videos uploaded to YouTube per year	15,000
National Climactic Data Center database	6,144
Library of Congress' digital collection	5,120
US Census Bureau data	3,789
Nasdaq stock market database	3,072
Tweets sent in 2012	19
Contents of every print issue of WIRE	1.26

# LHC Expected Data Volumes



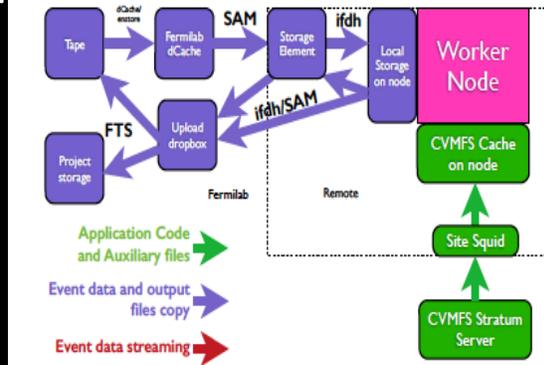
## Shown is Raw Data

- Derived Data – (reconstructed+Simulation) ~8X raw!
- LHC Run 4 Starts the Exabyte era (2025)
- How do we deal with that?

## CERN Movie

# Trend – Dynamic Data Placement

- Subscription Based Transfer Systems
- PhEDEx (CMS) and Rucio (ATLAS)
- LHC Run 1 – data movement was a mostly manual operation
- LHC Run 2 – dynamic Data management



- Popularity is tracked per data set
- Replica count across sites is increased or decreased according to popularity

Sam – Fully integrated data distribution system – used by IF exp't's

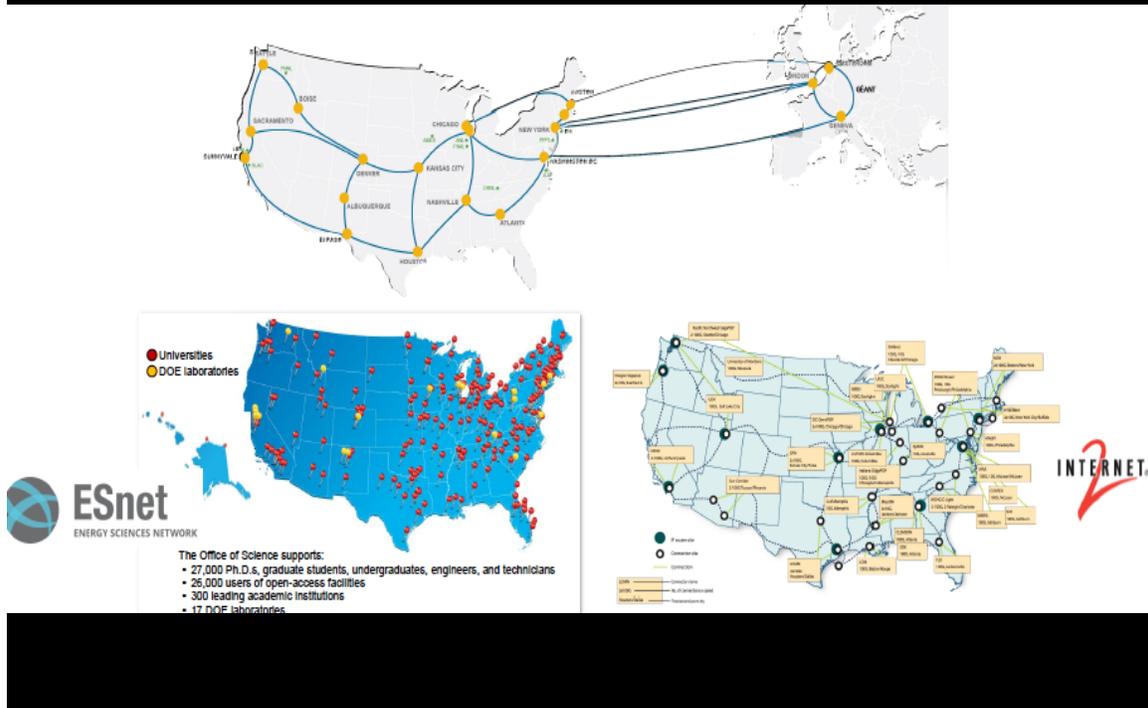
- All movement based on requests for datasets from jobs
- Interfaces to storage at sites – can do cache-to-cache copies

# Active Archival Facility

- HEP has the tools and experience for the distributed exabyte scale
  - We are “best of class” in the field of scientific data management
- We are working with and for the whole science community
  - To bring our expertise to everyone’s science
  - To enable everyone to manage, distribute and access their data, globally
- Example: Fermilab’s Active Archival Facility (AAF)
  - Provide services to other science activities to preserve integrity and availability of important and irreplaceable scientific data
  - Projects:
    - Genomic research community is archiving datasets at Fermilab’s AAF and providing access through Fermilab services to ~300 researchers all over the world
    - University of Nebraska and University of Wisconsin are setting up archival efforts with Fermilab’s AAF



# Strong Networks Crucial



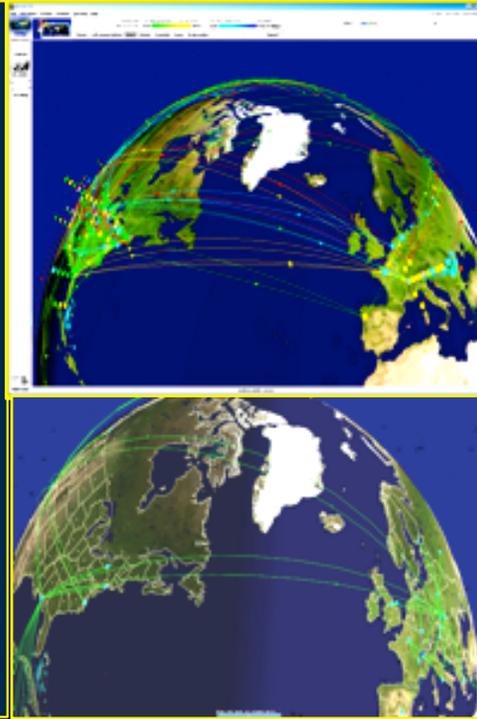
## Entering a New Era of Technical Challenges as we Move to Exascale Data and Computing

- The largest science datasets today, from LHC Run1, are 300 petabytes
  - Exabyte datasets are on the horizon, **by the end of Run2 in 2018**
  - These datasets are foreseen to grow by another 100X, to the ~50-100 Exabyte range, **during the HL LHC era from 2025**
- The reliance on high performance networks will thus continue to grow as many Exabytes of data are distributed, processed and analyzed at hundreds of sites around the world.
- As the needs of other fields continue to grow, HEP will face increasingly stiff competition for the use of large but limited network resources.



# Entering a New Era of Technical Challenges as we Move to Exascale Data and Computing

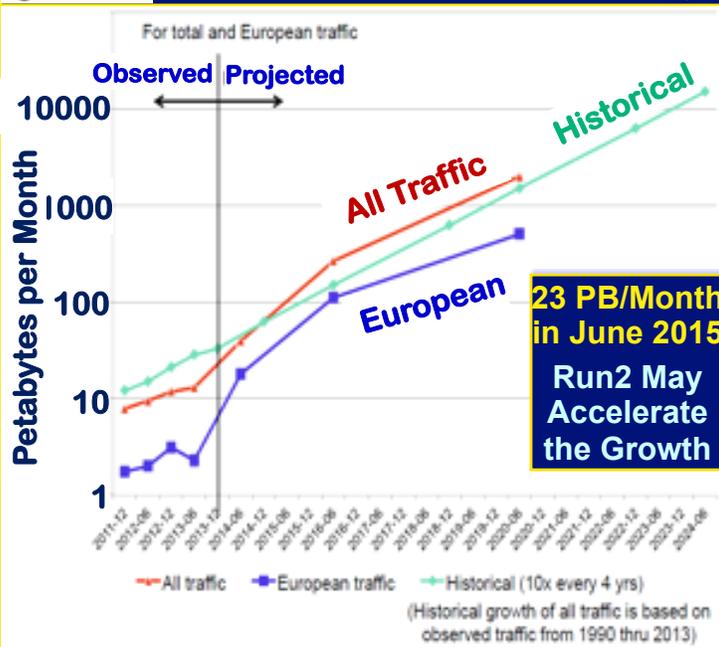
- **Beyond network capacity and reliability alone**, the keys to future success are next generation systems **able to:**
  - Respond **agilely to peak and shifting workloads**
  - Accommodate a more diverse set of computing systems **from the Grid to the Cloud to HPC**
  - Coordinate the use of globally distributed computing and storage, and networks that interlink them
    - **In a manner compatible across fields sharing common networks**
- **The complexity of the data, and hence the needs for CPU power, will grow disproportionately:** by a factor of several hundred during the same period



## ESnet Science projection to 2024 Compared to historical traffic

E. Dart  
W. Johnston

### ESnet Total traffic handled in Petabytes per Month



**Projected Traffic Reaches**

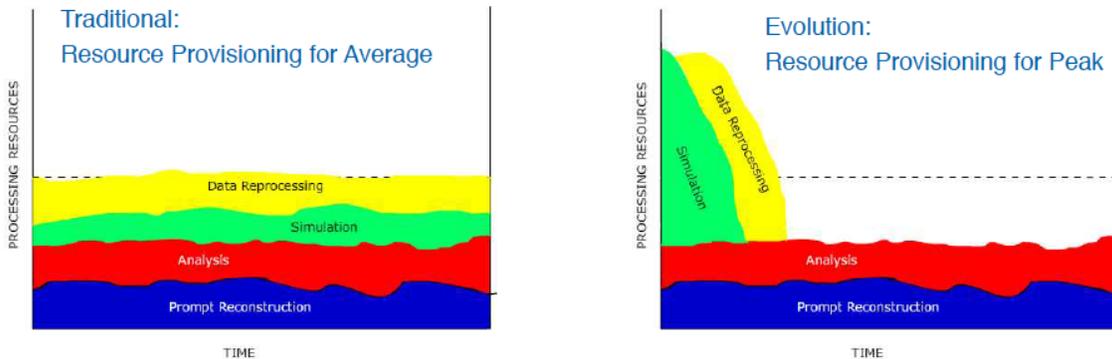
**1 Exabyte Per Month. by ~2020**  
**10 EB/Mo. by ~2024**

**Rate of increase follows or exceeds Historical trend of 10X per 4 Years**

**HEP traffic will compete with BES, BER and ASCR**

# Processing – Evolving the GRID

- Experiments don't need all the resources all the time
- Conference schedules, accelerator schedules, holidays all influence demand
- Resource Needs vary with time – and provisioning needs to adapt



## Provisioning for Peak Demands

The dream of short turn-around times for workflows

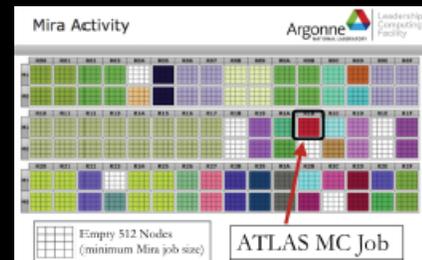
- **Short latencies in particular in analysis workflows** are important for science efficiency
- **Using resources from a larger pool when they are needed,** should also result in more cost-effective solutions
- **Separating the processing and storage services** allows them to scale independently
- **e.g. ATLAS and CMS are looking at ways to double available resources for periods of time**
  - Using Amazon services

Provisioning for peak requires that we use pooled resources

➔ **Clouds or a large HPC Center!**

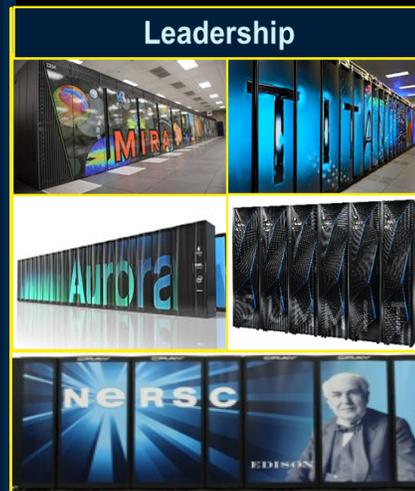
# High Performance Computing in HEP

- **HTC: High Throughput Computing**
  - Independent, sequential jobs that can be individually scheduled on many different computing resources across multiple administrative boundaries(\*)
- **HPC: High Performance Computing**
  - Tightly coupled parallel jobs, must execute within a particular site with low-latency interconnects(\*)
- **Long history in HEP in using HPC installations**
  - Lattice QCD and Accelerator Modeling exploit the low latency interconnects successfully for a long time
- **Community effort: enable traditional HEP framework applications to run on HPC installations**
  - Example: Mira at Argonne (PowerPC, ~49k nodes each 16 cores, almost 800k cores)
  - Generating Atlas LHC Events with Algren



## Exascale Ecosystems for Next-Generation Data Intensive

- The opportunity for HEP (**CMS example**):
  - CPU needs will grow 65 to 200X by HL LHC
  - **Dedicated CPU that can be afforded will be an order of magnitude less**; even after code improvements on the present trajectory
- DOE ASCR/HEP Exascale Workshop:
  - **Identified key opportunities** for harnessing the special capabilities of ECFs
  - **Exposed the favorable outlook and issues** for HEP to take this key step + meet the needs
  - **Highlighted the Network Dimension**
- Important added benefits to HEP + ASCR, **the facilities, programs and the nation**
  - **Shaping the future architecture** and operational modes of ECFs
  - **Folding LCFs** into a global ecosystem for data intensive science
  - **Developing a “modern coding workforce”**
  - **Enabling many fields** to “think out of the box”



A favorable HEP platform:

- **LHC experiments are gearing their S&C operations for more flexible use of diverse resources: Grid, Cloud, HPC**

# Vision: Next Gen Integrated Systems for Exascale Science: **Synergy** → a Major Opportunity

## Exploit the Synergy among:

1. Global operations data and workflow management systems developed by HEP programs, **being geared to work with increasingly diverse and elastic resources to respond to peak demands**
  - **Enabled by** distributed operations and security infrastructures
  - **Riding on** high capacity (but mostly still-passive) networks



2. Deeply programmable, agile software-defined networks (SDN) Emerging as multi-domain network “operating systems”
    - + **New network paradigms focusing on content:** from CDN to NDN
  3. Machine Learning, modeling and simulation, and game theory methods **Extract key variables; optimize; move to** real-time self-optimizing workflows
- \* **The Watershed: A new ecosystem with LCFs as focal points in the global workflow;** meeting otherwise daunting CPU needs

## Key Developments from HPC Facility Side Enabling the Vision: **LCF Architecture**

□ Developing appropriate system architecture **in hardware + software** that meet the needs

- \* Edge clusters with petabyte caches
  - \* **Input + output pools: ~10 to 100 Pbytes**
- \* A handful of proxies at the edge
  - \* **To manage and focus security efforts**
- \* Identifying + matching HEP units of work **to specific sub-facilities adapted to the task**
- \* Extending Science DMZ concepts
  - \* **Enabling 100G to Tbps SDNs with Edge/Coordination + DTN Autoconfiguration**
- \* **Site-Network End-to-End Orchestration**
  - \* **Efficient, smooth petabyte flows**



➔ **Dynamic agile systems that learn to adapt to peaking workloads**

## Data Intensive Exascale Facilities for Science

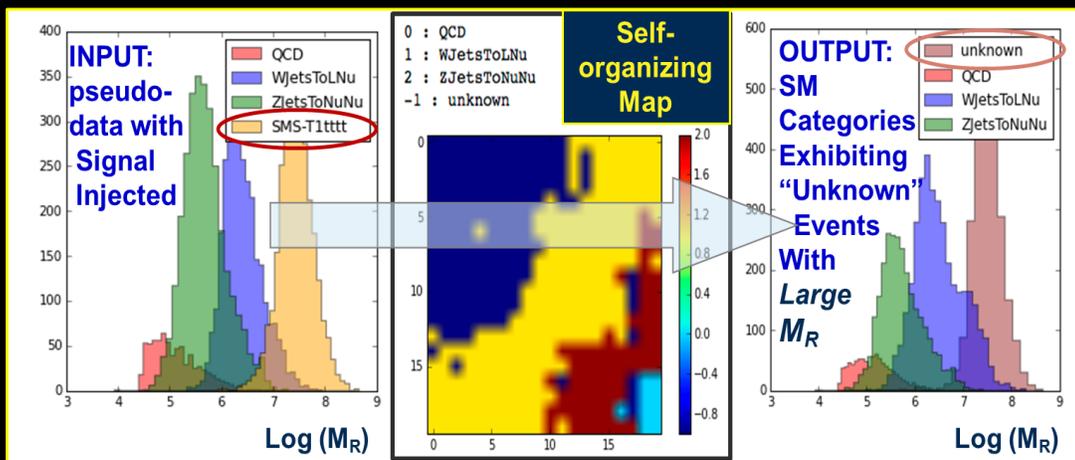
## Deeper Implications

- ❑ Bringing these facilities into the ecosystem of globally distributed information and knowledge sources and sinks
  - ❑ The hallmark of science, research and everyday life this century
- ❑ Will open new avenues of thought and new modes of the pursuit of knowledge in the most data intensive fields
  - ❑ By responding to petascale inquiries on human time scales, irrespective of location
  - ❑ Bringing our major networks, once again, into sharp focus
- ❑ This will broaden the function and architecture of ECFs and ultimately shape them in future generations
  - ❑ While also shaping the leading edge of “modern computing and networking”
- ❑ And place the US science community in a new position of leadership
  - Being the first to cross this conceptual threshold



# BACKUPS

## Machine Learning: Exploring New Methods Aim to extend CMS' (and HEP's) Discovery Reach



**Targets: Analysis - Identification/discovery of unknown BSM signals;**

**Optimization of LHC workflow and distributed system operations**

- Synergy with previous Computing Model work on optimization of global grid and network systems using Self-organizing Neural Nets in MONARC

# LSST + SKA Data Movement

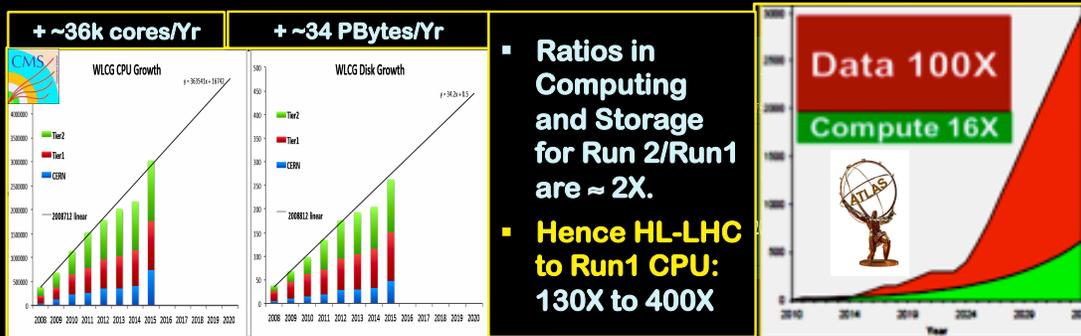
## Upcoming *Real-time* Challenges for Astronomy



- ❑ **Planned Networks:** Dedicated 100G for image data, Second 100G for other traffic, and 40G for a diverse path
- ❑ **Lossless compressed Image size = 2.7GB**  
(~5 images transferred in parallel over a 100 Gbps link)
  - ❑ Custom transfer protocols for images (UDP Based)
- ❑ **Real-time Challenge: delivery in seconds to catch cosmic "events"**
- ❑ **+ SKA in Future: 3000 Antennae covering > 1 Million km<sup>2</sup>;**  
**15,000 Terabits/sec to the correlators → 1.5 Exabytes/yr Stored**

# CMS Offline Computing Requirements

## HL LHC versus Run2 and Run1 [\*]



- Ratios in Computing and Storage for Run 2/Run1 are ~ 2X.
- Hence HL-LHC to Run1 CPU: 130X to 400X

### CPU Requirements Projections

- **Projected CPU Needs:**  
HL LHC/Run2 = 65 to 200X
- **Anticipated increase in CPU resources at fixed cost/year: 8X**
- **Anticipated code efficiency improvements: 2X**
- **Projected shortfall at HL LHC**  
**4X to 12X**

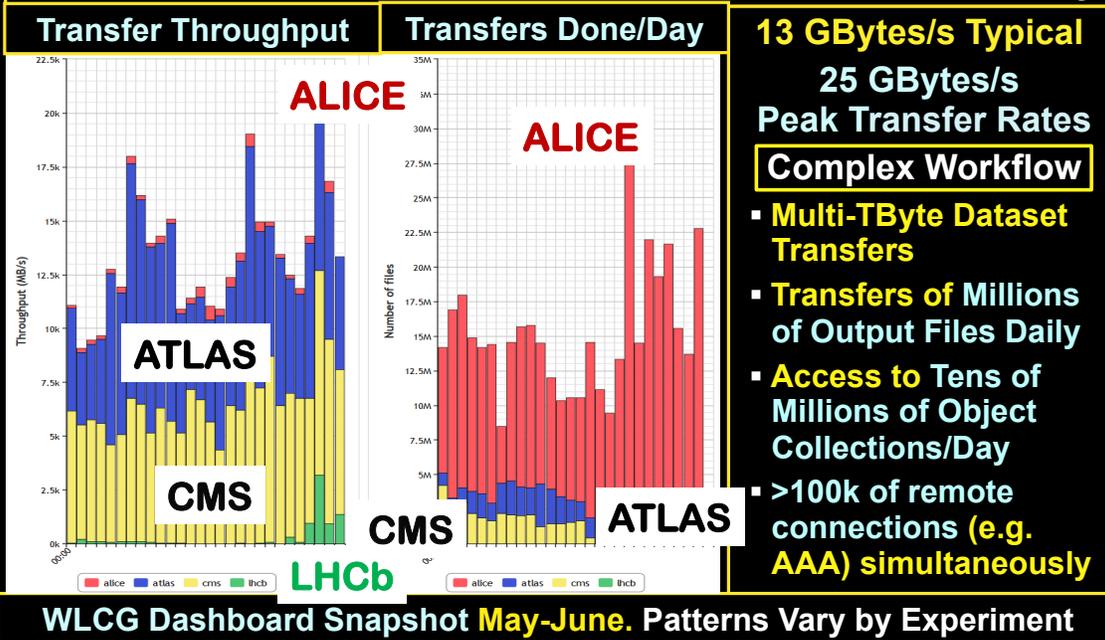
### Storage Requirements Projections

- **Projected Events:**  
HL LHC / Run2 = 5 to 7.5X
- **Event Size:**  
HL LHC / Run2 = 4 to 6X
- **Anticipated growth in Storage**  
HL-LHC / Run2: 20-45X
- **Projected shortfall at HL LHC**  
**3X or More**

[\*] CMS Phase2 Technical Proposal: <https://cds.cern.ch/record/202088>

## Complex Workflow: the Flow Patterns Have Increased in Scale and Complexity, even at the start of LHC Run2

WLCG: 170 Centers in 40 Countries. 2 Million Jobs Per Day

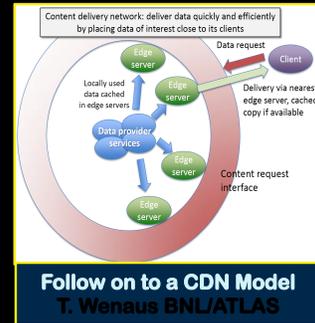


## Convergence and Collaboration: Tackling the Big Issues for LHC Run2

- **Short-term Milestones: Enabling more efficient, manageable workflow by integrating advanced networking into CMS and ATLAS' mainstream software and data systems, along with CPU and Storage**
  - **Developing network awareness, resource management + path control through SDN in CMS (PhEEx) and ATLAS (PanDA):**
- **Collaborating in Developing Key Technologies**
  - **Production use of Terabyte to Petabyte Transfers with State of the Art High Throughput [CHOPIN]**
  - **Dynamic Circuits for guaranteed bandwidth to Tier2s and 3s in the US and Across the Atlantic: Integrated in LHCONE [ANSE]**
  - **Software Defined Networking: [OLIIMPS; OpenDaylight Controller]**
  - **Named Data Networking: A possible Future Internet paradigm**

# LCF-Edge Data Intensive Systems (LEDIS) Operational Model

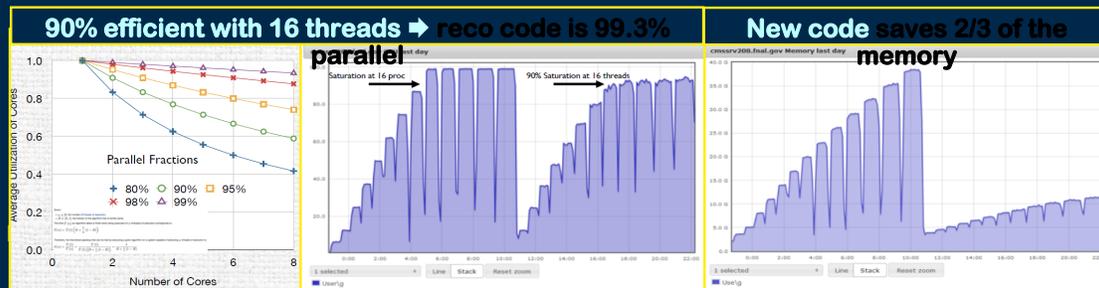
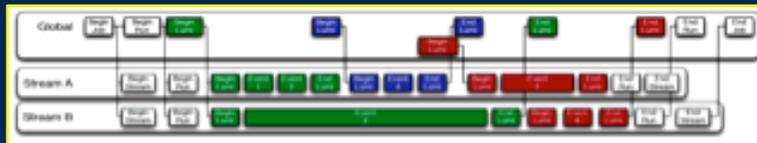
- ❑ In the context of a new HEP – LCF – ESnet partnership for **Joint system and architecture development**
- ❑ Data brought to LCF edge ~petabyte chunks: ~2 hrs at 1 Tbps
  - ❑ **Far enough in advance:** chunks ready and waiting in a buffer pool
- ❑ Using secure systems at the site perimeter: **Security Efforts (human and AI)** can be focused on a limited number of entities (**proxies**)
  - ❑ **Keeping manpower + risk at acceptable levels**
- ❑ Multiple chunks for different stages of the workflow
  - ❑ **Each chunk's provenance + attributes identified**
  - ❑ **Examples:** Input/Output Data size, memory, CPU to IO ratio; delivery deadline, authorization level
- ❑ Enables matching to appropriate HPC subsystems, **to meet the needs while operating at high efficiency**
- ★ **Conceptual Extension: Caching in the Network, or at nearby HEP Lab Sites; as in "Data Intensive" CDNs (NDNs)**
  - ❑ Adapting to the future Internet architecture **that may emerge**



## Key Developments on the HEP Side Enabling the Vision: Coherent Parallel Architectures

- ❑ **We need to recast HEP's code and frameworks for the highly parallel, energy efficient architectures (GPU, Knights Landing, etc.) of modern HPC systems**
- Significant progress in specific HEP areas exists*
- ❑ **CMS threaded** memory-efficient concurrent framework for multicore CPUs

CMS Multithreaded Reconstruction Framework  
E. Sexton-Kennedy  
at CHEP2014



# HEP Collider HPC Use, Prospects and Wishes

## Tom Lecompte (Argonne) at the Exascale Workshop

### ❖ Computing to reach the Science Goals: Argonne LCF Use

Generate	Simulate	Reconstruct + Analyze	To MIRA	ALPGEN on MIRA		
<ul style="list-style-type: none"> <li>Mira: 65M Hrs</li> <li>Compare the Grid: 1B Hours</li> <li>2 FTEs</li> <li>Equal to the 7<sup>th</sup> largest “country” in CPU power in ATLAS in 2015</li> <li>Focus: Generators</li> <li>Simulation next</li> <li>Enabling “extra dimensions” in HEP Analysis</li> </ul>			<ul style="list-style-type: none"> <li>256k/768k Cores</li> <li>Code Improved 23X: 1 core went from 1/15 to 1.5X a Grid core</li> <li>6-8X the ATLAS Grid CPU when running</li> </ul>			
<p><b>An excellent very promising start. A lot of work remains</b></p>			<p><b>Meeting the CPU and data handling needs</b></p> <p><b>Adapting HEP codes + SW frameworks</b></p> <p><b>Beyond application software alone: A New Class of System</b></p>			

**An excellent very promising start. A lot of work remains**

## Key Issue for HEP for this Vision

### Establish the Workforce: New Traditions

- ❖ Establishing the expertise, and then the tradition of using the code architectures and algorithms well-adapted to HPC systems today
  - ❖ More generally, *To the computers of tomorrow* (viz. the Intel “**Modern Code Project**” launched on July 13)

**Modern Code – architecting and optimizing for today and the future**

“Modern Code” is code that has been re-architected and optimized, for parallelism, to run on today and tomorrow’s computers, including supercomputers, thus increasing application performance. These efforts benefit from the tools of the Intel® Parallel Computer Centers (IPCCs) that we established with universities and other institutions around the world with the goal to modernize key technical codes. Many examples of successful techniques, including many from the IPCCs, are explained in content on the web site (Code Modernization Library), with more to come. You will also find excellent material on modernizing code in the series of “Pearls” books edited by Ingrid and Jim Jaffee.

The Intel Modern Code Community hosts a growing collection of tools, training and support. We proudly feature an elite group of experts in parallelism and HPC, from that and the industry worldwide, that we call Intel® Black Belt Software Developers. Intel is partnering with these experts to train and support the broader community on modern code techniques.

Intel has been helping educate and encourage parallel programming. We have our very successful series of Modern Code Live Workshops taught around the world in conjunction with our training partners. Later this year, we will hold Intel® HPC Developer Conferences. We will help you update through the Intel Modern Code Developer.

The end of rising clock rates, a decade ago, has ushered in an era of parallelism driven by the continued rise in transistor count in keeping with half a century of Moore’s Law. Today multicore and many-core processors offer amazing capabilities which are maximized by parallel programming.

**It is the Computing Per Joule Imperative That shapes our Future**

- ❖ Developing and building adaptive global systems that effectively co-schedule: **CPU, memory, storage, local + wide area networks**
- ❖ Developing the Workforce: **With new system + network expertise**



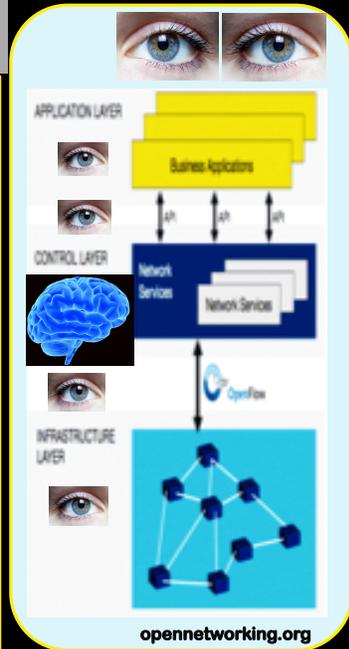
## SDN in SDN-NGenIA and SENSE Ideas Building on Caltech/Esnet/FNAL Experience

**Vision:** Distributed computing environments where resources can be deployed easily and flexibly to meet the demands of data-intensive science, **giving transparent access to an integrated system of enormous computing power**

**SDN is a natural pathway to this vision:** separating the functions that control the flow of network traffic, **from the switching infrastructure that forwards the traffic itself** through open deeply programmable “controllers”.

**With many benefits:**

- ❑ Replacing stovepiped vendor HW/SW solutions by open platform-independent software services
- ❑ Imagining new methods and architectures
- ❑ Virtualizing services and networks: **lowering cost and energy, with greater simplicity**



**A system with built in intelligence**  
**Requires excellent monitoring at all levels**

## The Current State of Knowledge

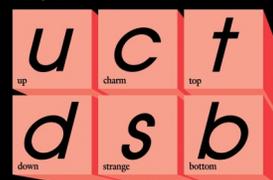
### The Standard Model

Greatest scientific achievement of 20<sup>th</sup> century

Every particle physics experiment ever done fits with this model

But it is incomplete...

### Quarks



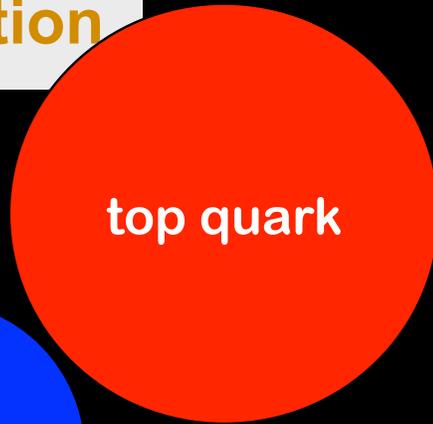
### Leptons



# The \$1,000,000 Question

$\nu_e \nu_\mu \nu_\tau$  e  $\mu$   $\tau$  u d s c b

photons  
gluons



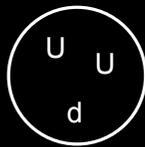
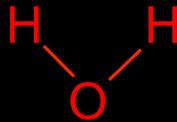
Why is the top quark so heavy?

*Why are there so many particles?*

Where does mass come from?

## An example – Water!

• H<sub>2</sub>O



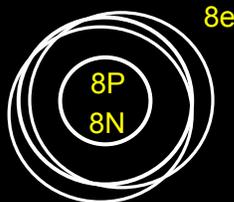
Proton  
 $2/3+2/3-1/3$



Neutron  
 $2/3-1/3-1/3$



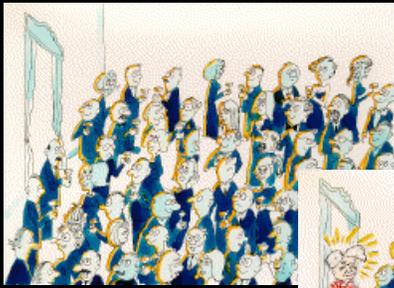
Hydrogen



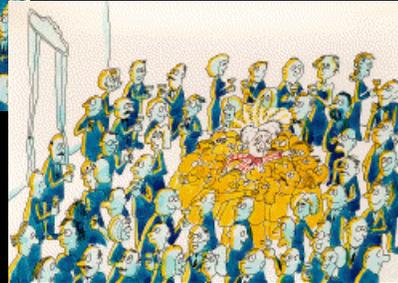
Oxygen

28 Up Quarks  
 H<sub>2</sub>O → 26 down quarks  
 10 electrons

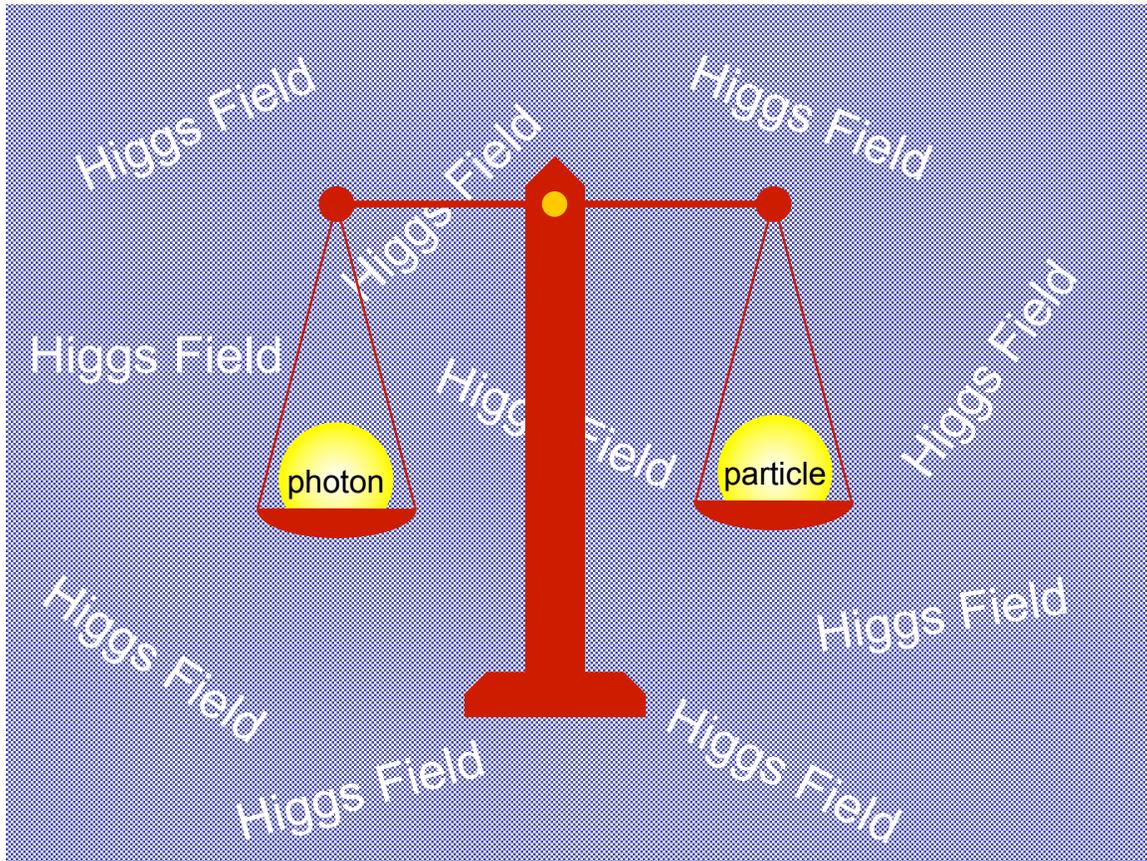
# Enter the Higgs Mechanism



**Popularity = Mass**



**Analogy by Prof. David Miller  
University College of London**



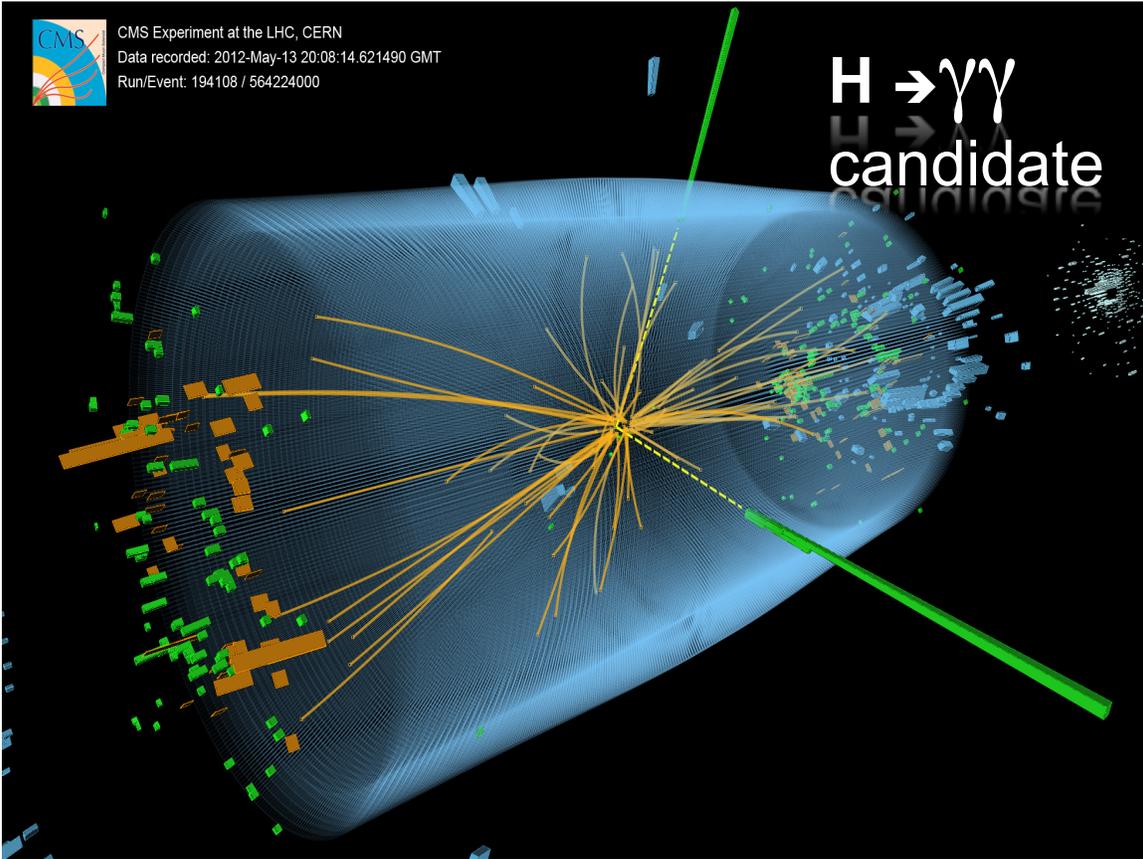
# Consequence of the Higgs Mass





CMS Experiment at the LHC, CERN  
Data recorded: 2012-May-13 20:08:14.621490 GMT  
Run/Event: 194108 / 564224000

$H \rightarrow \gamma\gamma$   
candidate



## The Role of Simulation

- Its ALL about Simulation
- Spend much more computing time on simulation than we do with the instrument data
- Everything we do involves simulation
  - Investigating whether a proposed experiment has any scientific merit
  - Designing the detector
  - Designing the analysis
  - Understanding what the “signal” looks like
  - Understanding what other physics mimics that signal “background”
  - Calculating how many signal events we should see?
  - ....

## A Snapshot today...

- Currently, CMS and ATLAS has each produce between 7-10 billion events over its lifetime.
- These events are produced WORLD-WIDE via the GRID and then cataloged and stored centrally
- An average size of a simulated event is ~500kb
- Full simulation of one event on one core today ~2-5 min depending on complexity of physics process
- Demand for simulation has peaks as the collaboration prepares for certain prestigious conferences

## What will we find then?

Something  
totally  
unexpected?

Compositeness?

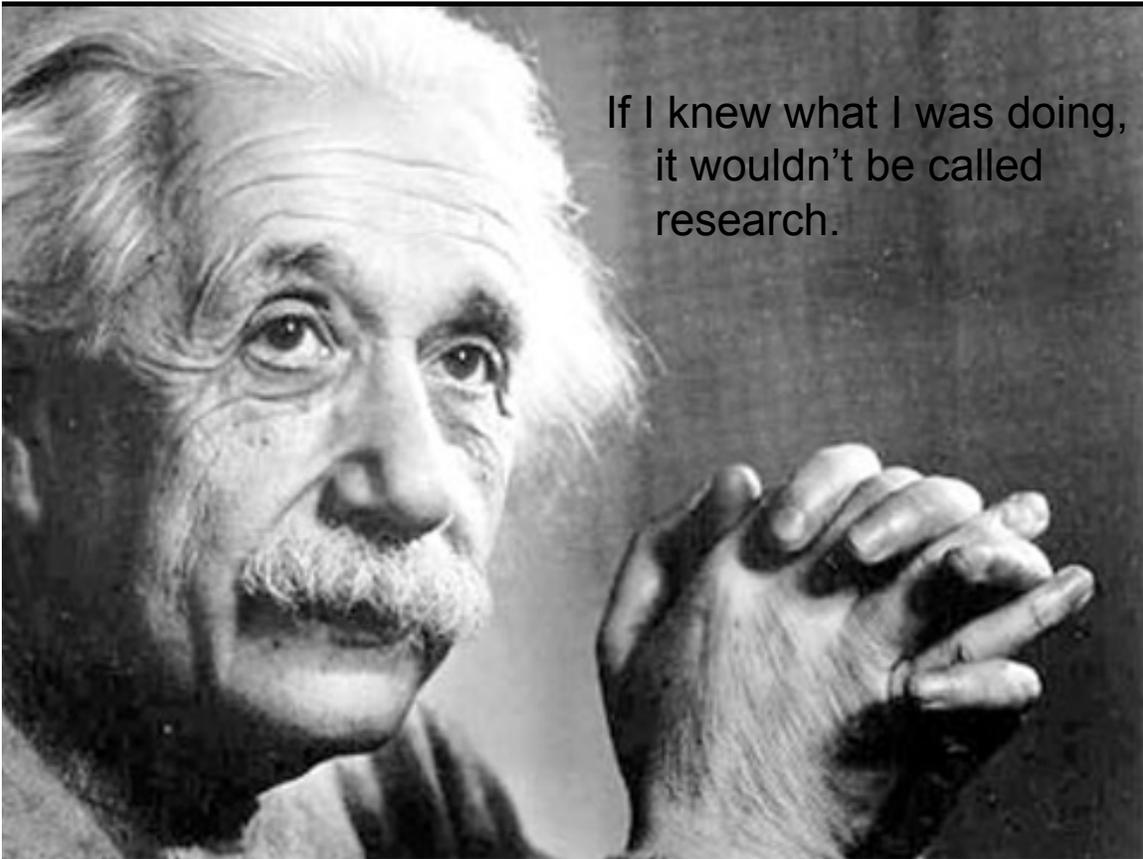
Dark Matter?

Energy?

Black

W? Z?

Extra dimensions?



If I knew what I was doing,  
it wouldn't be called  
research.

## Closing Remarks

- Finding the Higgs is not the end of the story – but the start of a new chapter
- Simulation is the cornerstone of particle physics – our ability to simulate well gives us the confidence to make discoveries with relatively few events
- I believe the next decade will be very exciting as we uncover more of the mysteries of the world we live in

## Why Does One Do High Energy Physics?

- The Experiments are large -- many operating experiments EACH have ~2000 physicists.
- **Author list might take more pages in a journal than the actual article**
- Physicists have to travel great distances to get to their experiments
- **Startup times for experiments are large; already working on experiments and accelerators that won't run till 2025 or beyond**
- The apparatus is far from being table top in size
- **A single experimenter does not have total control over his or her environment**

## One Person's Answer – My Answer

- We want to understand some of the most fundamental questions in nature
- **We want to understand how the universe was created and the laws that govern it**
- We, as physicists have an insatiable curiosity for the world we live in and how it works
- **We enjoy working with a large group of smart people toward a common goal**
- The variety of physics topics that these new experiments can address means life is never boring
- **BECAUSE ITS FUN**

## Unprecedented Computing Challenges: Trigger and Offline Reconstruction

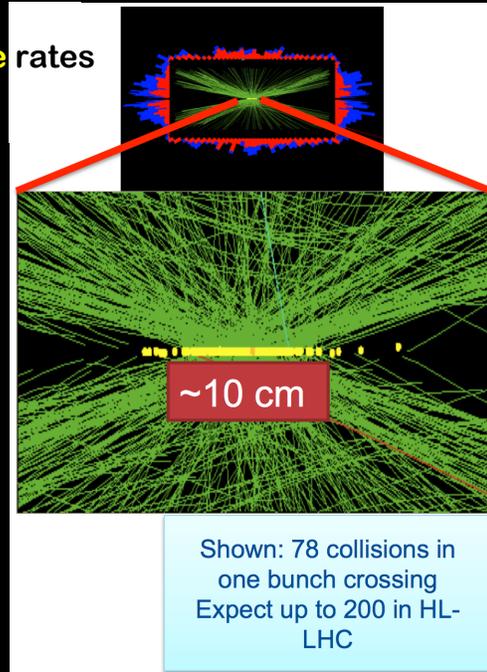
- **Hadron colliders:**  
**enormous cross section, unattainable rates**

- Event Data Complexity and Data Rate
- Trigger needs to be very selective
- Additional complications due to pile-up

- - 40 MHz → 100kHz to HLT
  - → O(100) Hz to offline

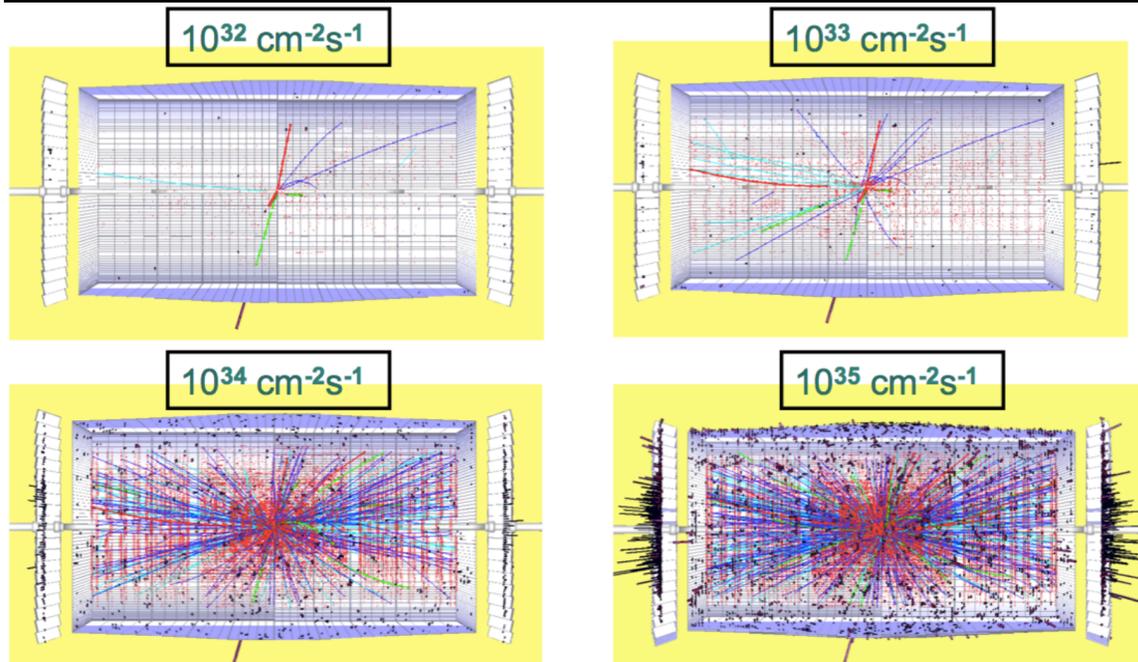
- **Physics Challenges:**

- EW physics and Higgs
  - Soft Leptons 20-30 GeV
  - Several Hz rate
- Natural SUSY
  - Jets, Leptons
  - Moderate Missing ET
- QCD Background
  - Jet of 200 GeV – rate 1kHz
  - Jet fluctuations – lepton BG



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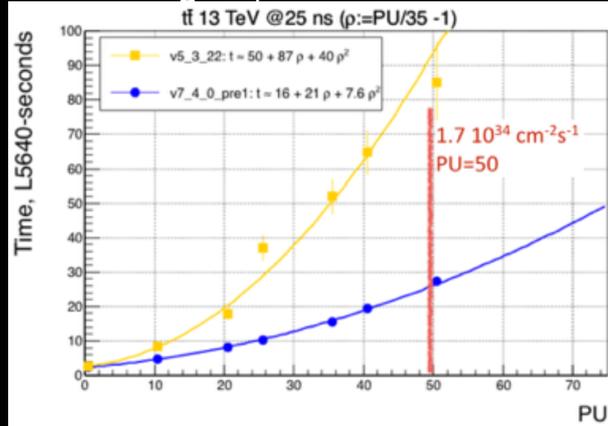
## Event Data Complexity and Data Rate



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## Software Improvements to Deal with Complexity

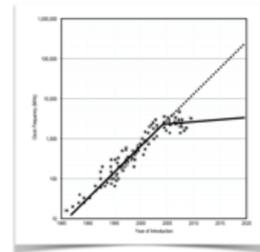
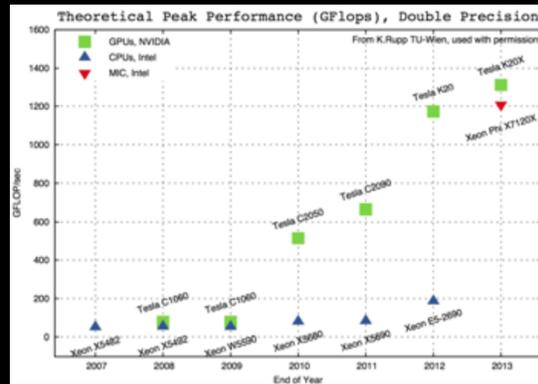
- **Combinatorics of pattern recognition cause exponential explosion: for High-Luminosity LHC need a factor of 50...**
  - extrapolate current event reconstruction performance to HL LHC
  - at pile-up of 140-200 factor 5 CPU time needed
  - also rate expected a factor of 10 higher, at ~10 kHs
- **There is no way we can buy ourselves out of this problem with computing purchases**
- **We will have to revamp the computing model and improve the software**



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## Industry to the Rescue?

- **Processor and Architecture Trends**
  - Moore's law gives us 64 times more transistors, but we're not using them
  - highly vector, heterogeneous, multi-core
- **Network Trends**
  - just finished 10->100Gbit transition, will there be another one
- **Storage Trends**
  - move to SSDs or NVRAM which could also change memory system architectures.
- **Commercial Computing Trends**
  - Cloud computing is becoming cheaper, will be able to handle our peak needs?



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